

**BOARD OF WORKS – MINUTES**  
**MONDAY, NOVEMBER 27, 2017**

**MEMBERS:** Mayor Matt Gentry, Jane Taylor, Bill Stoner

Also present – Attorney Rob Schein, Clerk-Treasurer Tonya Thayer

Mayor Gentry calls the meeting to order at 7:00 p.m. and everyone is led in the Pledge of Allegiance.

**APPROVAL OF NOVEMBER 13, 2017 MINUTES**

*Motion by Stoner to approve said minutes, 2<sup>nd</sup> by Taylor. Motion carries by a unanimous vote.*

**REPORTS FROM DEPARTMENT HEADS**

**POLICE DEPARTMENT** – Chief Tyson Warmoth – Verbal report given & written report submitted.

**FIRE DEPARTMENT** – Chief Chuck Batts – Verbal report given & written report submitted.

**PARKS DEPARTMENT** – Superintendent John Messenger – Verbal report given & written report submitted.

**ENGINEERING DEPARTMENT** – City Engineer Kevin Krulik – Verbal report given & written report submitted.

**PLANNING DEPARTMENT** — City Engineer Kevin Krulik - Verbal report given & written report submitted.

**STREET DEPARTMENT** – Superintendent Larry Lee – Verbal report given & written report submitted.

**COMMUNICATIONS DEPARTMENT** – Director Joe LePage – Verbal report given & written report submitted.

*Sent 11/29/17*

## NEW BUSINESS

Request for Deaf Child Signage – Auburn Meadows 810 Primrose Court (see map).

*Motion by Stoner to approve request for deaf child sign, 2<sup>nd</sup> by Taylor. Motion carries by a unanimous vote.*

LPD Standard Operating Guidelines (SOG) Update. This is regarding Officer Mental Health, SOG 63. Police Chief Tyson Warmoth explains need for update to SOG.

*Motion by Stoner to update SOG 63, 2<sup>nd</sup> by Taylor. Motion carries by a unanimous vote.*

## CLAIMS

*Motion by Stoner to approve claims, 2<sup>nd</sup> by Taylor. Motion carries by unanimous vote.*

## ADJOURNMENT

*Motion by Stoner to adjourn, 2<sup>nd</sup> by Taylor. Motion carries by unanimous vote.*

The next Board of Works meeting is scheduled for December 11, 2017 at 7:00 p.m.

Respectfully submitted – Tonya Thayer – Lebanon City Clerk-Treasurer